## **The Mind**

### Details

**Topic:** Cooperative = work together and win together behaviors Age: 8+ Time: 20-40 minutes Type: card game Cost: 13,00 € Language: non-verbal game **Players: Multiplayer Developer: Nürnberger SV** 

#### **Game strategies**

Cooperative = work together and win together

#### Competences

Ability to learn/ self assess Applying concepts/ rules **Decision making (strategy & problem solving)** Social interaction/ values/ cultures

## **Description**

Players try to discard number cards from their hands in the correct order and "become one" with the other players. During the game, there is a synchronization of the sense of time. The team must become one, i.e. vibrate in unison. The player must feel when it is his turn.



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