

STOP Violence!



Details

Topic: Prevention of school bullying

Age: 11-15

Time: 30, 60 and 180 minutes

Type: Digital game

Cost: Free

Language: French

Context: in classroom

Players: Single player

Producers/Creators: Tralalère with Safer Internet

Game strategies

Information on diversity

Social inclusion

Competences

Empathy

Interpersonal sensitivity

Problem-solving

Respect

Responsibility

Valuing cultural diversity

Valuing human dignity and human rights



Description

This game aims to shed light on the issue of school bullying through three themes: rumour, discrimination and extortion. The pedagogical objectives of the game are: teaching the player to recognize the manifestations of bullying; helping youth understand the collective dimension of this phenomenon; explaining that there are many avenues of recourse in the face of harassment; developing students' empathy by showing testimonials from victims. The game teaches how to live in society. There are guidelines for teachers and a module sheet for each theme.