

Stereotypes

Details

Topic: Stereotypes, Role play

Age: 11+

Time: 1h-3h

Type: Non-digital game

Context: Long-game

Cost: free

Language: not defined

Players: Multiplayer

Developer: CISV International

Game strategies

Information on diversity

Teacher education on diversity

Multilingual education

Interactive, culturally relevant methods

Competences

Valuing cultural diversity

Respect

Empathy

Conflict-resolution skills

Description

The game aims at exploring the cultural stereotypes surrounding different countries and debating them in a safe and constructive environment. Draw the contours of each country on 2 different papers and write the name of the country. Place them one on the floor. Everybody walks around and writes on the papers, what they know (or think) about this country - except their own (1 hour). Then each group of people belonging to the same country writes on the other paper, what they know about their own country (1 hour). In turn, each delegation shows the 2 papers and compares - what was the same and what wasn't. They also tell about the things they wrote themselves. It is possible to let the children explain in their own language and someone can translate.