

Reconstrucción- War is not a game

Details

Tupe: Digital Game

Context: in classroom

Cost: Free

Language:

English/Spanish/German

Players: Single player

Developer: Pathos audiovisual

Game strategies

Information on diversity

Interactive, culturally relevant methods

Social inclusion

Competences

Empathy

Tolerance of ambiguity

Reflection

Interpersonal sensitivity

Empowering skills



Description

“Reconstrucción” is a transmedia project offering a different approach to the Colombian conflict. The main part is a video game but it also contains a comic, short documentaries and a blog, allowing the user to have wide knowledge about the different war stories and resistance in Colombia.