Play2talk - Blended Game



Details

Age: 7+

Tupe: Digital game

Context: in classroom or distance learning

Cost: Free

Language: English

Players: Multiplayer

Developer: Play2Talk

Available for PC

Game strategies

Information on diversity
Social Inclusion

Competences

Knowledge and critical understanding of the world:
politics, law, human rights, culture, cultures, religions,
history, media, economies, environment, sustainability
Openness to cultural otherness and to other beliefs,
world views and practices
Social interaction/values/cultures, Intercultural
awareness
Valuing cultural diversity,



Description

Play2Talk uses the popular game Minecraft to connect Arab and Jewish schoolchildren in Israel. Once a week, children from a pair of Jewish and Arab schools log in from their school's computer room to the Play2Talk Minecraft world. Rather than having one school play against the other, the children are divided into two teams – each mixing participants from the two schools. With every encounter, the children are presented with a set of fun challenges that require increasing levels of communication and collaboration.