

Peacemaker



Details

Topic: Political strategies

Time: 2h-3h

Tupe: Digital Game

Context: in classroom

Cost: Free

Language:

English/Arabic/Hebrew

Players: Single player

Developer:

Game strategies

Avoiding segregation

Information on diversity

Interactive, culturally relevant methods

Leadership/governance

Social inclusion

Competences

Analytical and critical thinking skills

Conflict-resolution skills

Cultural diversity

Responsibility

Valuing democracy, justice, fairness, equality and the rule of law

Valuing human dignity and human rights



Description

PeaceMaker is inspired by real events in the Israeli-Palestinian conflict. Be a leader and bring peace to the region before your term in office ends. PeaceMaker is two games in one: play both the role of the Israeli Prime Minister or the Palestinian President. Play the news: how would you react to the events in the Middle East presented using real news footage and images? Depending on what you bring to the table, we have three difficulty levels to choose from including calm, tense and violent.