

# Never Alone

## Details

Topic: Puzzle-platformer

Age: 10+

Time: 3h30

Type: Digital game

Context: In classroom

Cost: 4,99 €

Language: Several languages available

Players: Single player

Developer: E-Line Media

## Description

"Never Alone is the first game developed in collaboration with the Iñupiat, an Alaska Native people. Nearly 40 Alaska Native elders, storytellers and community members contributed to the development of the game. Play as a Iñupiat girl and an arctic fox as they set out to find the source of the eternal blizzard which threatens the survival of everything they have ever. In this atmospheric puzzle platformer, children will explore awe-inspiring environments, perform heroic deeds, and meet legendary characters from Iñupiaq stories — all narrated by a master storyteller in the spoken Iñupiaq language."

## Game strategies

Information on diversity

Teacher education on diversity

Interactive, culturally relevant methods

## Competences

Valuing cultural diversity,

Openness to cultural otherness and to other beliefs, world views and practices

Knowledge and critical understanding of the world: politics, law, human rights, culture, religions, history, media, economies, environment, sustainability.

