

A blind Legend

Details

Topic: Disabilities awareness

Age: 10+

Time: 3-5h

Type: Digital game

Cost: Free

Language: English or French

Players: Single player

Developer: Dowino

Game strategies

Single player

Competences

Problem solving

Interpersonal sensitivity

Respect

Valuing diversity

Flexibility and adaptability



Description

The game is about a blind knight in the age of knights, whose wife has been kidnapped in the marketplace. He wants to go and save her, but he can do it alone. So, he takes his daughter with him, so she can be his eyes. The player only needs to use headphones (good ones, if possible since the game uses a state-of-the-art sound system to recreate a 3D sound environment). It is expected to be played on a smartphone, where actions are made by simple movements around the screen, with no need to see what you are doing.