Suggested learning paths - Peace and War

Theme 6: Peace and War

- 1.Children
- 2. Teenagers

1) Children

Games: Jembatan, Hellapagos, Constructores de paz

Information: Jembatan is a purely cooperative game, thus serving as a good "antidote" to situations of exclusion: it can be used to complement a conflictual game with dynamics of exclusion, be it a board game or a playground game such as "police and thieves"; for board games, avoid Lupus in tabula, which can dangerously exacerbate exclusion dynamics and foster conflict.

Jembatan can be played starting with a simpler version (available in the instructions) and making it gradually more complex. The metaphorical aspects of the game reflect real life, but analogies may need to be explicated better. It shows how cooperating helps to prevent a conflict even though the path to war seems simpler. The aspect of negotiation can be found in the game but should be developed externally by the teacher. After Jembatan, Totem and Friendship cards could be used to explore emotions and emphasise positive traits of children.

Competences:

- · Values: Respect of law comes out in all games as rules must be known, respected and then used; peace
- Skills: Cooperation skills, conflict resolution/prevention; empathy;
- Attitudes: Respect
- Knowledge & understanding: critical understanding of the self

2) Celebrate diversity - Secondary education or higher education

Games: Jembatan - Hellapagos - Totem - Friendship cards

Information: Jembatan can be used as a warm-up exercise for cooperation, before moving on to Hellapagos. Hellapagos is more suitable for teenagers than younger children due to its content and themes,

e.g. the phase in which a player is chosen to die for the survival of the rest of the group. It is a strategic game which initially requires teamwork and coordination, but which later leaves room for individualistic strategies. Players need to negotiate and convince others when choosing who to eliminate. Totem can then be used to balance the conflictual aspects of Hellapagos by emphasising positive individual traits. Friendship cards can also be connected to Hellapagos since it involves reaching an agreement through emotions. Constructores de Paz can be included in this path: it is an encyclopedic, informative game which requires basic knowledge of certain historical figures and events: this makes it more suitable for teenagers, maybe starting from 14 years old. It is useful for Civic Education, and is more informative than recreational. Constructores is available in English, French, Spanish, Basque.

Competences:

- Values: human rights and dignity, democracy, justice, fairness
- Skills: Cooperation and Conflict resolution, empathy, listening and observing
- Attitudes: Openness to otherness and other world views, civic mindedness (collective interest), responsibility
- Knowledge: Critical understanding of self, Knowledge & critical understanding of the world

